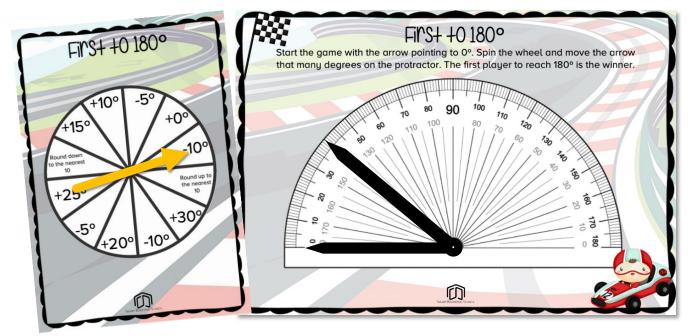
### First +0 180°

#### How to Prepare the Game:

- **1.Print and Laminate**: Print and laminate a game board (page 2) for each player.
- 2.Prepare the Spinner: Print page 3 and attach a spinner, or use a paper clip and pencil as a makeshift spinner.
- **3.Prepare the Arrows**: Print page 4, cut out the arrows, and laminate them. Attach the arrows to the protractor on the game board (page 2) using a split pin.
- 4.Set Up for Play: The game can be played with a partner or in small groups.

#### Game Play:

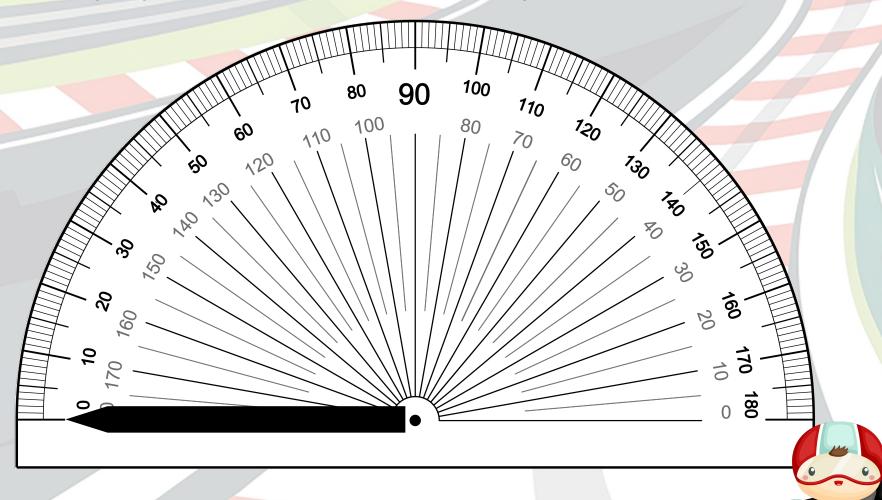
- **1.Distribute Game Boards**: Each player receives a game board (page 2) with an arrow attached using a split pin.
- **2.Starting Position**: Begin with the arrow pointing to 0°.
- **3.Spin and Move**: Players take turns spinning the spinner and move their arrow the number of degrees indicated on the protractor.
- **4.Winning the Game**: The first player to reach exactly 180° is the winner.





## First +0 180°

Start the game with the arrow pointing to 0°. Spin the wheel and move the arrow that many degrees on the protractor. The first player to reach 180° is the winner.





# Firs+ +0 180° -50 +10° +15° +0° Round down to the nearest Round up to +25° the nearest +30% -5° +20° -10°

