

PRINTING TIP

Print pages 2 and 3 back-to-back so the rules of the game are printed on the back for the game board and can be easily referred to if needed.

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How do you play?

Each player gets 5 counters, all the same colour. If 1 player has picked blue counters the other player(s) must choose a different colour.

Players take turns spinning the wheel. Players cover up the given tricky word with one of the coloured counters on their turn.

If a player gets a word that has already been covered by their opponent, they can “bump” that player’s counter off that spot and put their own counter there.

If a player lands on a word they have already covered with a counter, they put a second counter on top. That spot is now frozen and cannot be bumped off by any other player.

The first player to use all 5 counters is the winner of the game.



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