

# PRINTING TIP

Print pages 2 and 3 back-to-back so the rules for the game are easy to find and refer to.



# chance Lollies

## Objective:

The first player to get rid of all 10 of their counters wins the game!

## Materials Needed:

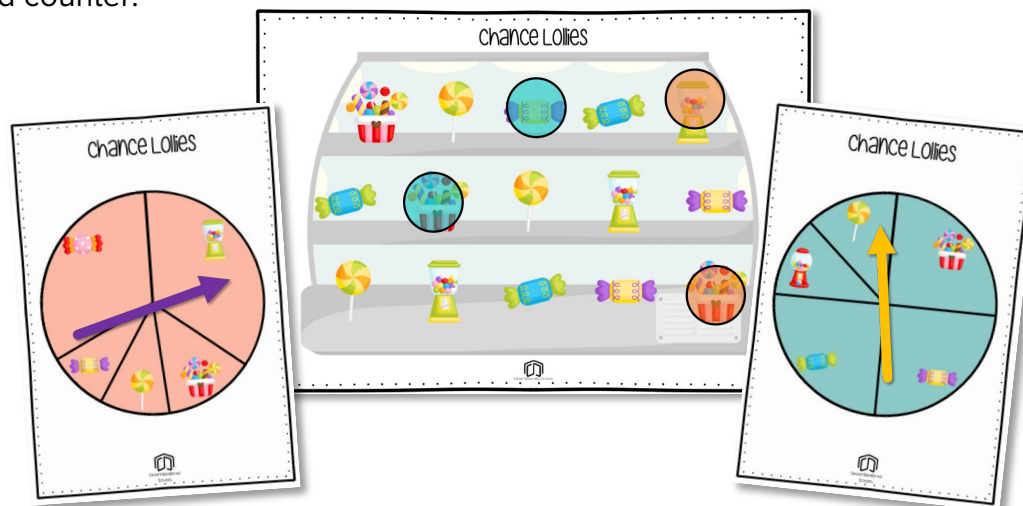
- 1 spinner per player (each spinner is divided into 5 sections with varying sizes, each section showing a different lolly).
- 10 counters per player.
- Game board (place the board with the shelves of lollies in the middle).

## Setup:

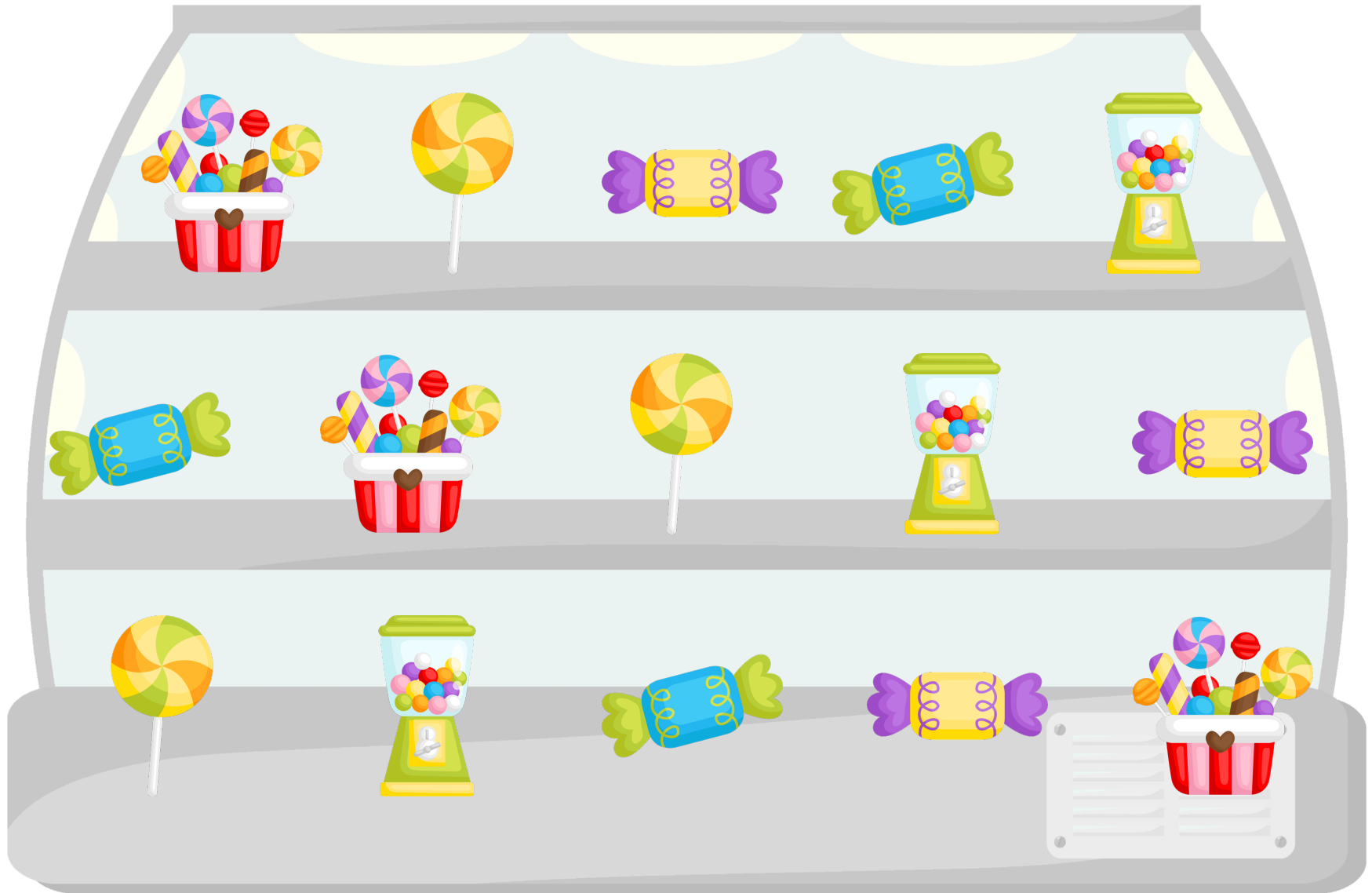
- Place the game board with the shelves of lollies in the centre.
- Each player takes a spinner and 10 counters.

## How to Play:

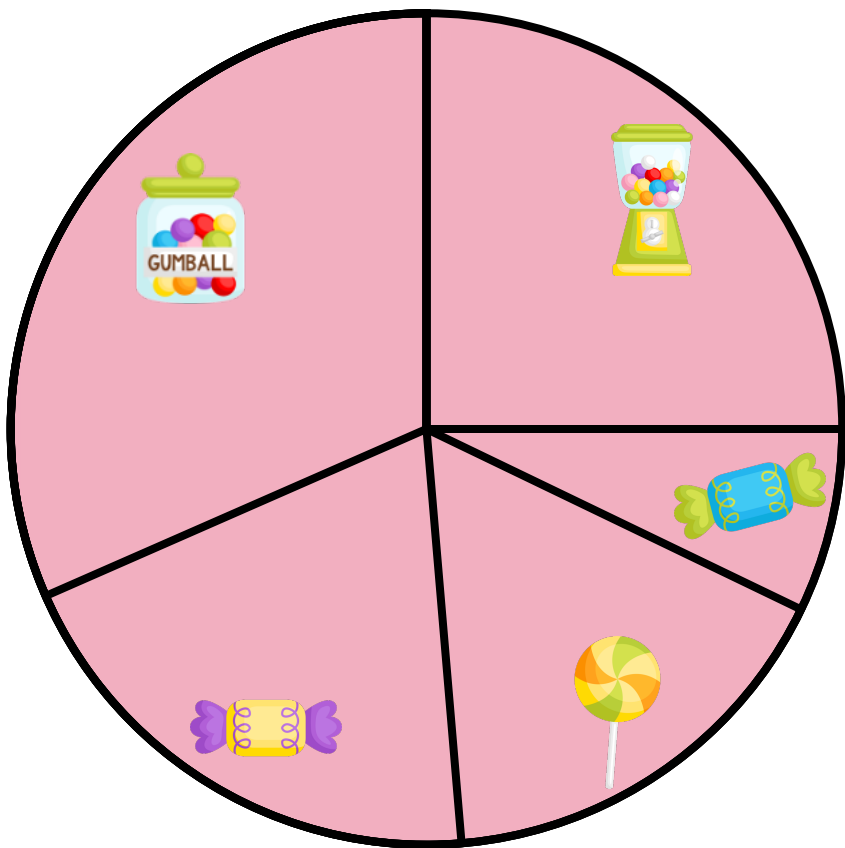
1. Players take turns spinning their spinner.
2. After spinning, look at the lolly shown on the spinner.
  - **If the lolly appears on the board:** Place one counter on top of the matching lolly on the board.
  - **If the lolly does not appear on the board:** You cannot place a counter, and your turn ends.
3. The next player spins their spinner and repeats the steps.
4. Players must be strategic and aware that not all lollies on their spinners will be on the board, meaning some spins will have an impossible chance to place a counter.



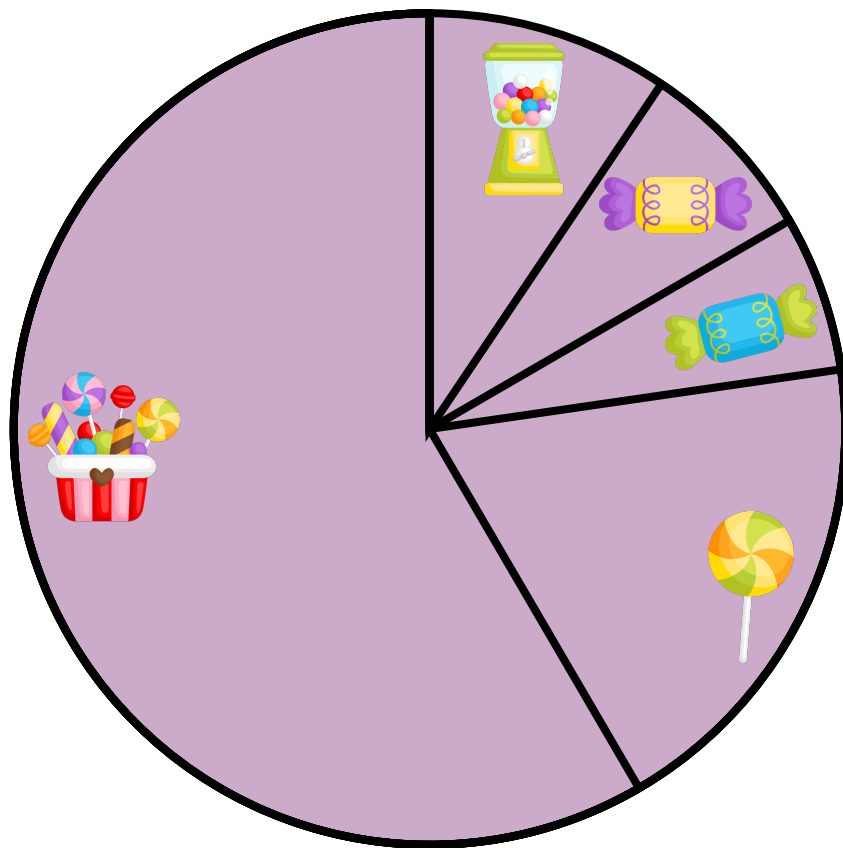
# Chance Lollies



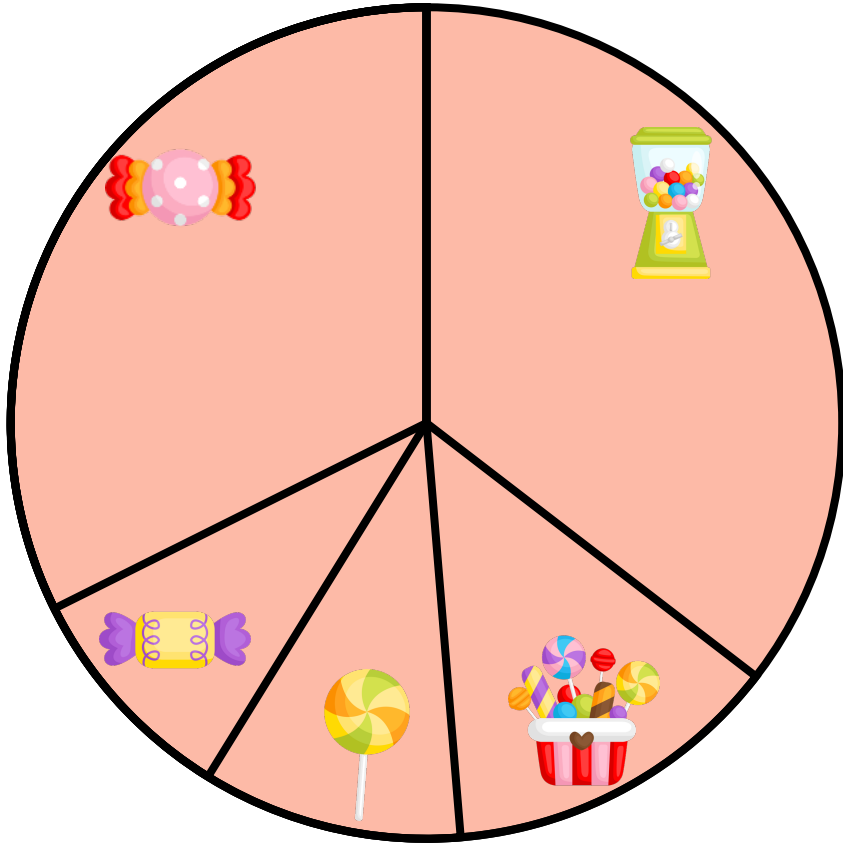
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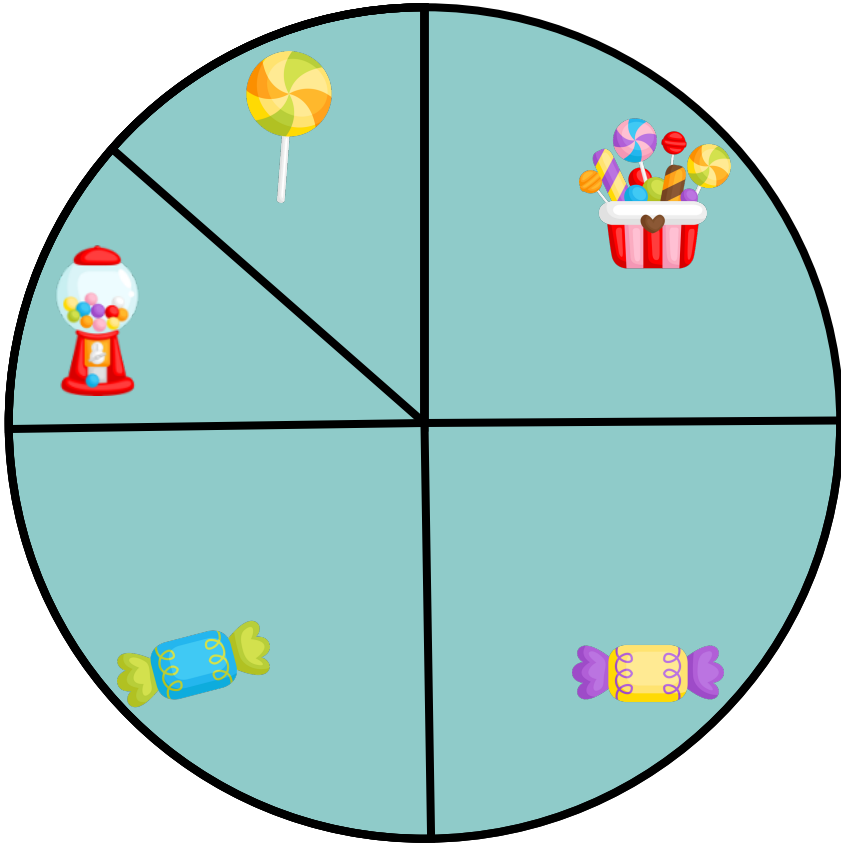
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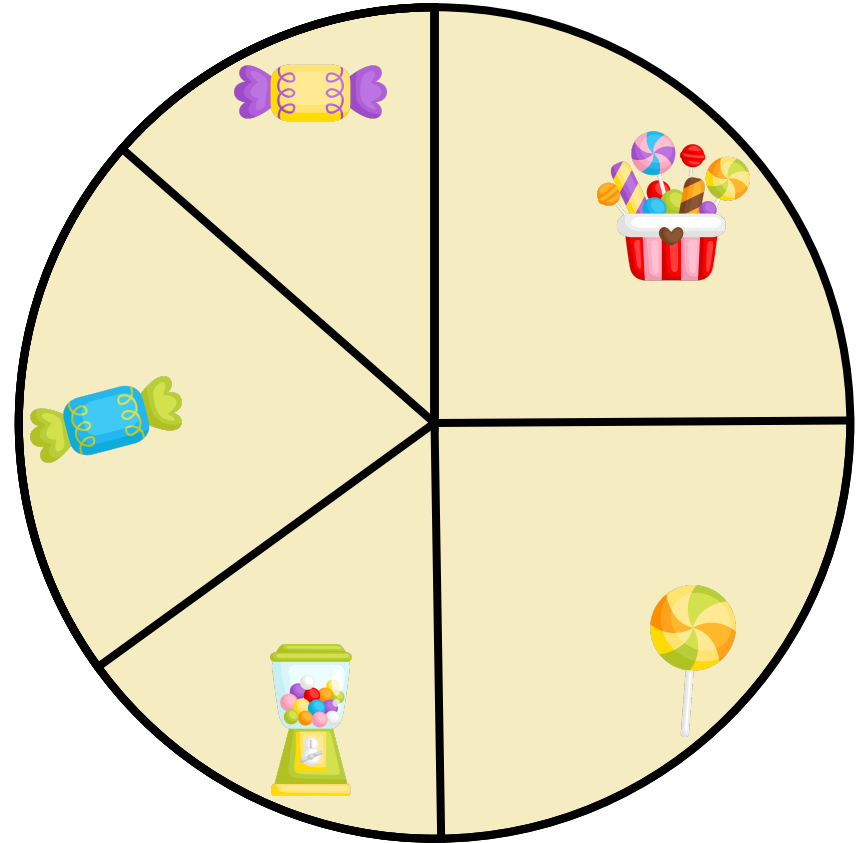
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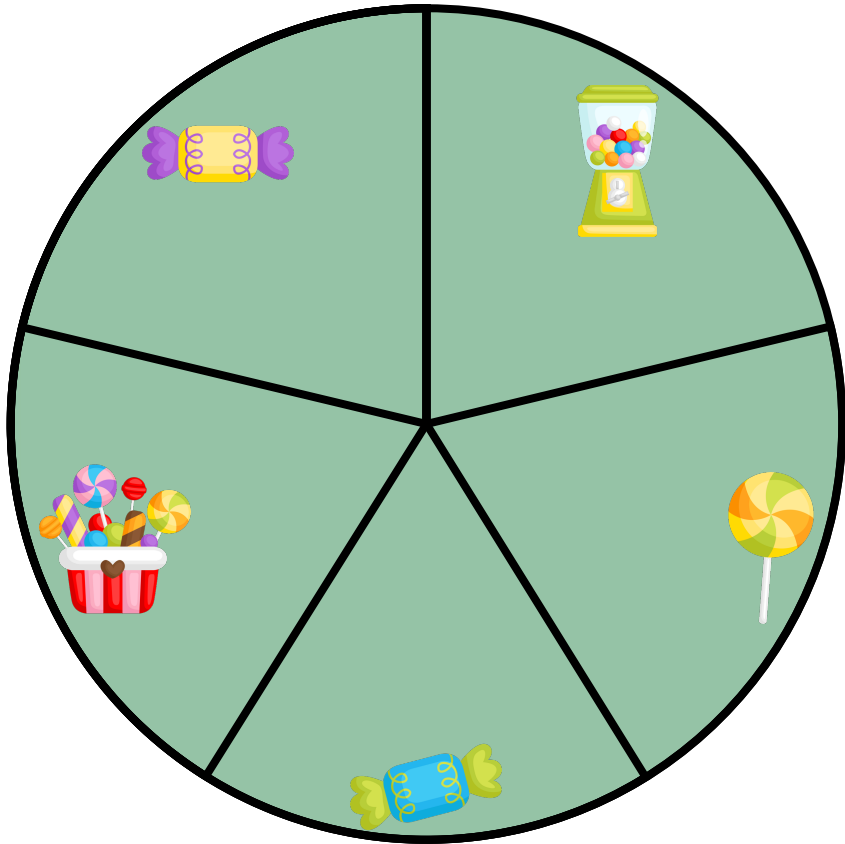
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